

# Target size modulates motor adaptation from sensory prediction errors



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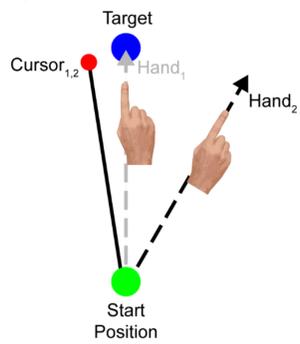
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## Background



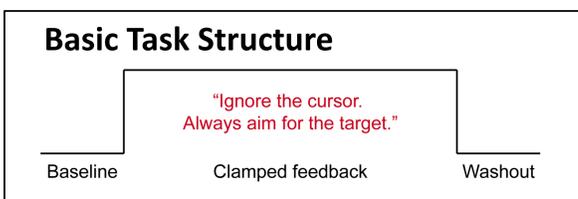
- Our recent work has described constraints on adaptation using clamped visual feedback, a procedure intended to isolate learning from sensory prediction error by making task performance error irrelevant (Morehead et al. 2017; Kim et al. *SfN* 2016)
- For several of the smaller clamped errors we previously tested, the cursor partially overlapped the target, potentially weakening the visual perception of an error and/or providing an unintended reward signal which could attenuate adaptation (Reichenthal et al. 2016)
- Here, we test this hypothesis by systematically varying the target and clamp sizes, thus manipulating the strength of the sensory prediction error and associated task performance error

### Clamped Visual Feedback

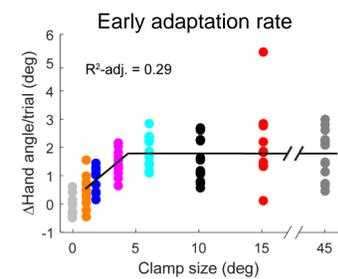
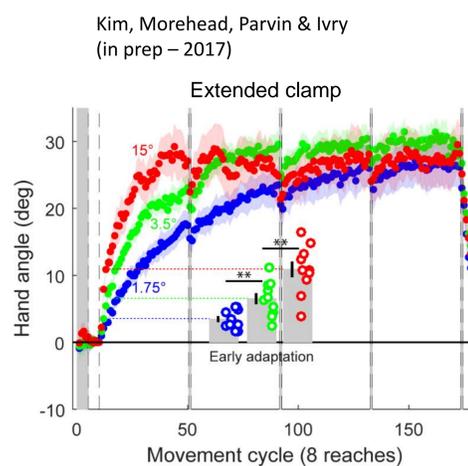


- Shooting movements
- 4 or 8 target sets
- Cursor trajectory is invariant (spatially uncorrelated) with respect to the hand position
- Participants fully informed of the clamped feedback
- Kinematic data are sampled from a digitizing tablet (Intuos4 XL) at 225 Hz with a monitor refresh rate of 144 Hz

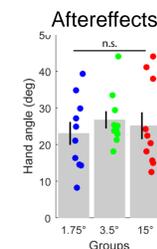
### Basic Task Structure



### Different clamped errors elicit different adaptation rates, but learning functions converge near a common asymptote



Early adaptation rates scale for small error sizes before quickly saturating for larger errors



Similar final aftereffects in response to 1.75°, 3.5°, and 15° clamps were achieved by the end of 160 movement cycles (1280 reaches)

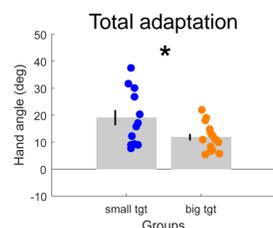
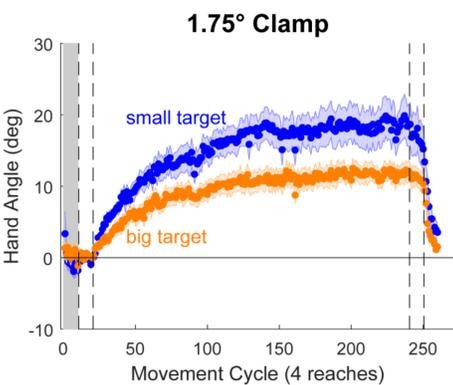
### Lower asymptote when cursor is fully enclosed by target



Between subjects design:

- Group 1 – small target
- Group 2 – big target
- Group 1 + Group 2 train with 1.75° clamp

$$\text{clamped error}_1 = \text{clamped error}_2 = 1.75^\circ$$



The big target group reached a significantly lower asymptote ( $p=.02$ )

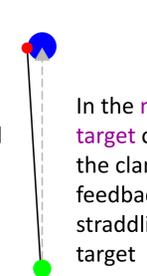
### Partial overlap of cursor and target does not modulate adaptation

Between subjects design:

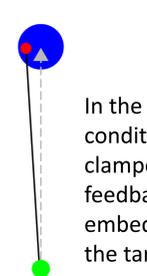
- Group 1 – small target
- Group 2 – medium target
- Group 3 – big target
- Group 1 + Group 2 + Group 3 train with 3.5° clamp



In the **small target** condition, the clamped cursor feedback is completely outside of the target

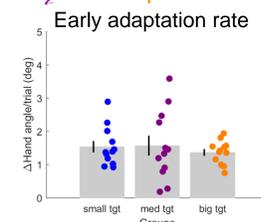
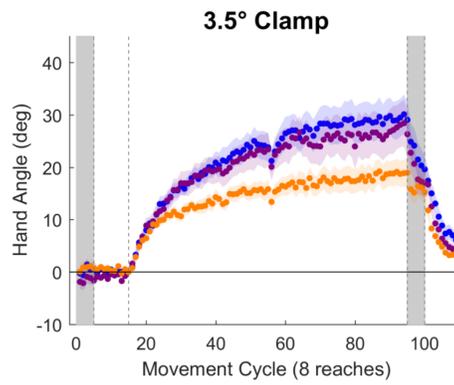


In the **medium target** condition, the clamped cursor feedback is straddling the target

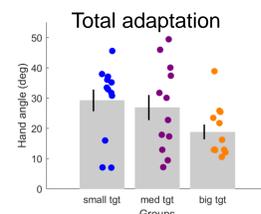


In the **big target** condition, the clamped cursor feedback is fully embedded within the target

$$\text{clamped error}_1 = \text{clamped error}_2 = \text{clamped error}_3 = 3.5^\circ$$

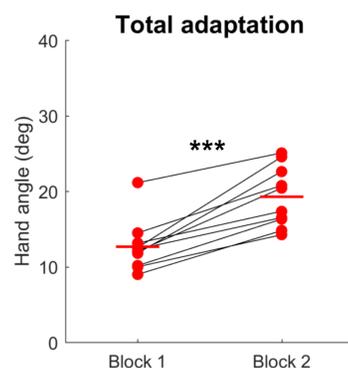
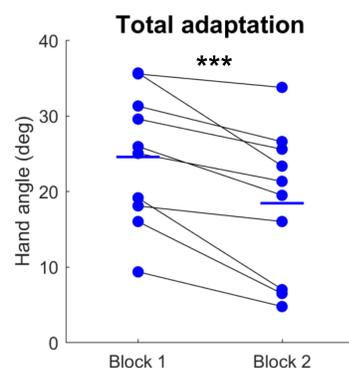
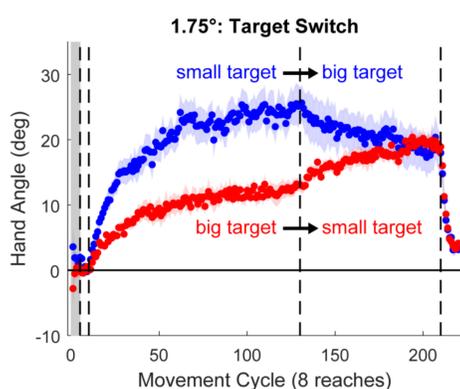


No differences in early adaptation rates were observed across groups



Accumulated learning was significantly different between the big and small target groups ( $p=.01$ )

### Specific directional effects by switching target size within same session



Changing target size within the perturbation block has a strong effect on the magnitude of adaptation

## Conclusions

- Manipulating target size alone in a clamp paradigm produces robust changes in adaptation
- Effect was observed even when the cursor trajectory was clearly off center (i.e., 3.5° clamp), suggesting differences in error detection were not solely responsible
- Ongoing experiments are aimed at identifying whether a non-contingent task performance signal could modulate or act in parallel with the adaptation system in order to produce behavioral changes